

The South Carolina Electric and Gas Company Bowling League (Columbia Division) shall consist of 14 teams, with a playing strength of five (5). The name of the bowling league shall be the NORTHERN DIVISION POWER PLAYERS (NDPP).

The League shall bowl on Monday nights for twenty-eight (28) weeks commencing Monday, September 10, 2007 and ending March 31, 2008. April 7, 2008 will be the roll-off week. The league will not bowl on December 24, 2007 and December 31, 2007.

All scheduled matches will start promptly at 6:30 P.M.

The league shall be sanctioned with the United States Bowling Congress through the Midlands SC USBC association.

#### RULE 1 - MANAGEMENT

The management of the League shall be vested in a Board of Directors, which shall consist of the elected officers, team captains and a Company representative. All contract arrangements with bowling establishment must be made by the Personnel Department.

#### RULE 2 – MEMBERSHIP

**Membership in the NDPP league is limited to SCANA employees and long-term contractors, their spouses and adult children. The latter will be allowed to bowl only if the SCANA employee or contractor is also bowling during the season, but both do not have to bowl in the same team.**

#### RULE 3 - SECRETARY'S SALARY

The secretary's salary shall be \$0.35 per bowler per week ( $14 \times 5 \times 28 \times \$0.35 = \$686$ ) and shall be paid upon completion of the schedule. Full payment shall not be authorized until the secretary has submitted final individual averages to the association.

#### RULE 4 - FEES

Each bowler shall pay to the League a **\$7.00** bowling fee. Team captains are responsible for collecting bowling fees and turning them to the Treasurer prior to the start of the second game. The amount to be paid by each bowler each night will cover the cost of bowling, with the balance to be placed into the league treasury for Prizes, secretary's salary, and any other expense incurred by the League. Any bowler more than two weeks in arrears shall not be allowed to bowl. The Treasurer shall notify each team captain of any ineligible bowlers prior to the start of bowling each week.

#### RULE 5 - SANCTION FEES

Each member shall be responsible for paying a sanction fee of \$18 within the first 2 weeks of bowling.

#### RULE 6 - LEAGUE FUNDS

The league Secretary/Treasurer shall deposit the funds in the league checking account weekly. The President and the Secretary/Treasurer shall sign for all withdrawals. The President shall verify the balance each month. A minimum banking balance of \$100.00 will be maintained. All other funds will be distributed to the league members at the end of the season.

## RULE 7 - PRIZES

A Prize committee will consist of the officers. The league will give trophies or plaques to the top two (2) teams.

To qualify for individual scratch and handicap awards a bowler must have bowled in one half of the scheduled games. Awards will be given to the man and woman who qualify. Bowlers can qualify for only one of the prizes listed below with the exception that the man and woman who have the high average or the man or woman with most improved at the end of the year may also qualify for one of the other prizes listed below:

High Series Scratch, High Series Handicap, High Game Scratch and High Game Handicap

## RULE 8 - ENTERING AVERAGES

New averages will be established after bowling three consecutive games the first night of bowling.

## RULE 9 - HANDICAP

The handicap will be on each individual bowler. Averages will be 80 percent of the difference of the bowler's average subtracted from 200. There will be no negative handicaps.

## RULE 10 - TEAM ROSTERS AND LEGAL LINEUP

Captains will turn in rosters of team members to the secretary by September 17<sup>th</sup> 2007. Rosters will be limited to eight (8) active bowlers (men and/or women). New bowlers cannot be added to rosters on position rounds or roll-offs. All company employees, active or retired, spouses, subsidiary companies, and long term (contract greater than one year) contractors are eligible to bowl in this league. To keep the league predominately SCE&G, no more than two (2) contractors are allowed on each team.

Each team must have three (3) bowlers from their roster to constitute a legal lineup at the beginning of each game. If a team cannot fill a legal lineup then they will forfeit those games. A maximum of two (2) vacant bowlers will count towards legal lineup.

## RULE 11 - SUBSTITUTES

A substitute is person who is on another team or the substitute list. A person may not substitute for a team if it means bowling against his own team. Substitutes may be used during league bowling with the consent of the opposing team captain. No substitutes will be allowed during position rounds or roll off.

## RULE 12 - POSTPONEMENTS

League Officers will approve postponements or rescheduling provided that three (3) days notice is given to the President, except when unscheduled work arises. Failure to do this will result in loss of all points that would be otherwise awarded. When unscheduled work should arise, the team postponing will have one week from the date of the scheduled game to make up the game. The other team shall have the right to bowl on the scheduled night or bowl with postponing team on a night that is satisfactory to all. The league secretary shall keep the team score secret until after the other team bowls. If a bowler or substitute bowls in a postponed or rescheduled game, he may not bowl in a regular game as a regular or substitute. This means that you can only bowl once for a specific week (for example, week #5) in the league schedule.

Some flexibility will be allowed under conditions relating to work. This will be done on a case-by-case basis.

## RULE 13 - EARLY OR PRE BOWLING

Team Early Bowling - Team Pre bowling will be allowed as long as all bowlers are current with his or her bowling dues and notifies a league secretary prior to the scheduled bowling night.

Individual Pre Bowling - Pre bowling will be allowed as long as the bowler is current with his or her bowling dues and notifies a league secretary prior to the scheduled bowling night.

## RULE 14 - BLINDS

Blind scores shall be allowed when a team has a legal lineup but less than a full lineup at the start of any game in a series. The blind score shall be the bowler with most games bowled less 10 pins. In case 2 or more bowlers have the same number of games bowled, the bowler in this group with the highest average will be used as the blind score less 10 pins. If two blind scores are needed, use the bowler with the next highest number of games less 10 pins.

## RULE 15 - TARDY BOWLERS

A tardy bowler shall be allowed to bowl and catch up provided they are present and ready to bowl before the third (3rd) frame has been completed. (1st ball has been rolled in the 4th frame). An exception can be made up to the start of the 5th frame if agreed to by both team captains and there will be no impact on timely completion of games. Members present must bowl in turn and must not wait on tardy members. If a team has already forfeited and a tardy player shows up, the game is still a forfeit.

## RULE 16 - STANDINGS

Standings shall be determined on a point basis with two (2) points awarded for each game won and two (2) points for the highest team series. (Total of 8 points)

## RULE 17 - POSITION ROUND

Position rounds shall be placed so as to promote competition. The first place team will bowl the second place team, 3rd bowls 4th, etc. There will be 1 position at the end of each half. A play-off will be held on the 29<sup>th</sup> week to determine the league champion (see rule 16 and 17).

## RULE 18 - PLAY OFFS

All Play-offs will be on a handicap basis, including the game with the Charleston Champions. Total pins will determine all play-offs. If two or more teams are tied for 1st place at the end of a round, the winner shall be determined by a separate roll-off. If a roll-off is involved, the bowling fees (if any) will be paid out of league funds. The final play-off will be paid for by Anchor Lanes including lineage for all bowlers.

## RULE 19 - LEAGUE STRUCTURE AND CHAMPIONSHIP

The SCE&G bowling league will have (1) division with a split season. The first 14 weeks (Season A) shall have a champion and the second 14 weeks (Season B) shall have a champion. The League Champion shall be determined by a play-off the 29th week (April 8, 2008) with the team bowling the most total pins in the play-off being the league champion. If at the end of regulation bowling there is a tie the 10th frame will be bowled over until a winner is determined. These two teams will bowl the teams from Charleston.

## RULE 20 - LEAGUE SCHEDULE

The league-bowling schedule must be approved by the league board of directors prior to the start of the season.

## RULE 21 - ALL STAR TEAM

A Columbia female all-star team will be selected to bowl a female all-star team from Charleston.

Members for the all-star team shall be the highest average bowlers for women that are not members of the division champions that will be bowling Charleston.

Each all star team will consist of 6 bowlers, with the 6th bowler being an alternate.

## Rule 22: CHILDREN IN THE BOWLING AREA

There shall not be any children allowed in the pit area of the bowling area. (On the lane side of the brick wall)

## RULE 23 - ELECTION OF OFFICERS

Officers will be elected at the beginning of the season with one of the officers being member of the opposite gender.

## RULE 24 - SMOKING

Smoking is not allowed near the bowler's area. Please limit smoking to the lounge or the pool table/games area behind the service desk.

## RULE 25 - OTHER RULES

Any rules not covered herein shall be governed by the United States Bowling Congress (USBC)

## OFFICERS:

**PRESIDENT:** Larry Blyth [lblyth@scana.com](mailto:lblyth@scana.com), 217-8031 (Work), 360-4843 (Cell)]

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